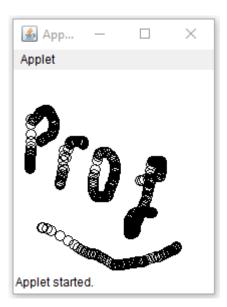
```
APPLET MOUSE EVENT:
import java.awt.*;
import java.awt.event.*;
import java.applet.*;
public class MouseApplet extends Applet implements MouseMotionListener{
    public void init(){
        addMouseMotionListener(this);
        setBackground(Color.WHITE);
    }

    public void mouseDragged(MouseEvent me){
        Graphics g=getGraphics();
        g.setColor(Color.black);
        g.drawOval(me.getX(),me.getY(), 10, 10);
     }
    public void mouseMoved(MouseEvent me){}
```



OUTPUT:

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- 27. Define a class to declare an integer array of size n and accept the elements into the array.
- 28. Define a class to declare an array of size 20 of the double datatype, accept the elements into the array and perform the following: Calculate and print the sum of all the elements.
- 29. Java program for String, to uppercase, to equal, length of string
- 30. Write a Java program for Buble sort.
- 31. Write a Java program String to uppercase and count words startig with 'A'