Buffer cache is a mechanism used by the operating system to cache frequently accessed data in memory for faster access. The buffer cache acts as a middle layer between the application and the disk, buffering read and write operations to and from the disk.

Advantages of Buffer Cache:

- 1. Improved Performance: The buffer cache improves system performance by reducing the number of disk accesses required for read and write operations. This reduces the overall disk access time and improves the system's response time.
- 2. Reduced I/O Operations: The buffer cache reduces the number of I/O operations required to access frequently accessed data. This reduces the load on the disk and improves its lifespan.
- 3. Caching Mechanism: The buffer cache uses a caching mechanism that stores frequently accessed data in memory. This reduces the need to read data from the disk, which can be slow and time-consuming.
- 4. Sharing Data Between Processes: The buffer cache can be shared between multiple processes, reducing the need for each process to have its own copy of frequently accessed data.

Disadvantages of Buffer Cache:

1. Memory Usage: The buffer cache requires a significant amount of memory to store the cached data. This can reduce the amount of available memory for other processes and applications.

- 2. Cache Coherency Issues: The buffer cache can cause cache coherency issues, where multiple caches containing the same data become inconsistent. This can lead to data corruption and other issues.
- 3. Stale Data: The buffer cache can contain stale data that has not been updated on the disk. This can cause issues if the data is accessed and modified by another process.
- 4. Cache Thrashing: The buffer cache can suffer from cache thrashing, where the cache is continually filled and flushed with data. This can reduce the effectiveness of the cache and cause performance issues.

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- 63. Explain the following in brief Contiguous and Linked list allocation for implementing file system?
- 64. Explain various Disk scheduling algorithms with Illustrations?
- 65. Define process and thread. What is PCB ? Explain its various entries with their usefulness ?

- 66. Explain different types of OS with examples of each?
- 67. What is an Operating System? Write down its desirable characteristics?
- 68. Define a deadlock? Write down the conditions responsible for deadlock? How can we recover from deadlock?
- 69. What are the various services provided by Operating system?
- 70. What do you mean by PCB? Where is it used? What are its contents? Explain.
- 71. What is Binary and Counting semaphores?
- 72. What is File? What are the different File attribute and operations?
- 73. What are System call? Explain briefly about various types of system call provided by an Operating System?
- 74. Describe necessary conditions for deadlocks situation to arise.
- 75. What are points to be consider in file system design? Explain linked list allocation in detail?
- 76. Write a Semaphore solution for dining Philosopher's problem?
- 77. Consider the following page reference string:1,2,3,4,5,3,4,1,2,7,8,7,8,9,7,8,9,5,4,5.

 How many page faults would occur for the following replacement algorithm, assuming four frames:a) FIFOb) LRU
- 78. Explain CPU schedulers in operating system?
- 79. Write the different state of a process with the help of Process state deagram?
- 80. What is Mutex in operating system?
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- 82. What do you mean by paging in operating system?