PRINCIPLES OF PROGRAMMING LANGUAGES

PRACT. Memory Implementation of 2D Array.

```
#include <iostream>
using namespace std;
int main()
{
   int arr[3][2];
   cout << “Enter 06 values: n”;

   for (int j = 0; j < 3; ++j)
   {
      for(int k = 0; k < 2; ++k )
      {
         cin >> arr[j][k];
      }
   }

   cout<<“nDisplaying Value stored:”<<endl;

   for(int j = 0; j < 3; ++j)
   {
      for(int k = 0; k < 2; ++k)
      {
         cout<< “arr[” << j << “][” << k << “] = ” << arr[j][k] << endl;
      }
   }
```

```
    return 0;
}
```

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